

**UNIVERSITY OF CALIFORNIA, SANTA CRUZ**  
**NEW STUDENT MAJOR ADVISING SUMMARY FOR 2018-2019 FROSH**

Students are admitted to UCSC with a "proposed major" in most cases, and later petition to officially declare the major. Admission to UCSC does not guarantee acceptance into a particular major. Students must be declared in a major by the end of the second year (or equivalent), so learning about and preparing for a major is a primary goal for first-year students.

**Major: COMPUTER SCIENCE: COMPUTER GAME DESIGN**

Importance of an early start:	This is a course-intensive and/or highly sequential program, and students who intend to pursue this major must begin taking classes for the major in their first term at UCSC.
Qualification requirements and/or prerequisites for the major:	Admission to this major is selective. <i>In order to declare this major, students must meet the BSOE's Proposed Major Status policy.</i> Students will be accepted to the major based on their grade point average in the foundation courses. Detailed information about admission to this major will be available to students in the 2018-2019 General Catalog and also on the BSOE Undergraduate Major Qualification website ( <a href="http://ua.soe.ucsc.edu/major-qualification/">http://ua.soe.ucsc.edu/major-qualification/</a> ) in the fall.
Frosh who intend to pursue this major should do the following things prior to the beginning of fall term...	<ul style="list-style-type: none"><li><input type="checkbox"/> Attend summer orientation and review degree requirements.</li><li><input type="checkbox"/> Determine your math placement by completing an assessment in ALEKS as soon as possible, and by July 16 at the very latest. See <a href="https://mathcoach.sites.ucsc.edu">https://mathcoach.sites.ucsc.edu</a> for information about ALEKS. If you completed a college-level math course, or scored 3 or better on an AP calculus exam, or 5 or better on an IBH mathematics exam, you may be able to use that for placement instead of the ALEKS assessment. See <a href="https://mathcoach.sites.ucsc.edu/courses/course-credit/">https://mathcoach.sites.ucsc.edu/courses/course-credit/</a> for information on placement based on college courses or AP/IBH.</li><li><input type="checkbox"/> Students who have entered with AP or IB test credit for calculus may use their test credit to determine their math placement. For more information visit Calculus Test Credit: <a href="http://undergrad.pbsci.ucsc.edu/enrollment/math/math-placement/mp-test-credit.html">http://undergrad.pbsci.ucsc.edu/enrollment/math/math-placement/mp-test-credit.html</a></li><li><input type="checkbox"/> Students with college-level transferable courses must mail or email a copy of the transcript to Baskin School of Engineering Undergraduate Advising by July 1, in addition to providing the official transcript to the UCSC Admissions Office.</li></ul>
...and should take these courses their first term:	<ul style="list-style-type: none"><li>● MATH 3: <i>Precalculus</i>, <b>or</b></li><li>● MATH 19A: <i>Calculus for Sci, Eng, Math</i></li></ul>
	And: <ul style="list-style-type: none"><li>● CMPS 5J: <i>Intro. to Programming in Java</i> (if no prior programming exp.), <b>or</b></li><li>● CMPS 12A/L: <i>Intro. to Programming - accelerated</i> (programming exp. recommended)</li></ul>
	For students who are unable to enroll into CMPS 5J and who are not ready to take CMPS 12A/L, enroll into ARTG 80G, Visual Communication and Interaction Design, or ARTG 80H, History of Digital Games
Links to More Information:	<a href="http://admissions.ucsc.edu/academics/majors/">http://admissions.ucsc.edu/academics/majors/</a> (general info) <a href="http://registrar.ucsc.edu/catalog/programs-courses/">http://registrar.ucsc.edu/catalog/programs-courses/</a> (major requirements, course descriptions, etc.) <a href="http://www.soe.ucsc.edu/departments/computational-media/bs-computer-game-design/">http://www.soe.ucsc.edu/departments/computational-media/bs-computer-game-design/</a> (program website)

Questions?  
Contact an Adviser!

Baskin School of Engineering Undergraduate Advising  
459-5840 or [advising@soe.ucsc.edu](mailto:advising@soe.ucsc.edu)  
BSOE Undergraduate Affairs Office 225 Baskin